

EVEN Composer

Software based geometry and color correction for multi-channel projections on any arbitrary surface.

Features

- Image warping
- Edge blending
- Image correction
(color, white balance, brightness, contrast)
- Per pixel intensity correction
- Masking
- Realtime interaction
- Control all channels from one PC
- GPU powered
- No additional hardware required

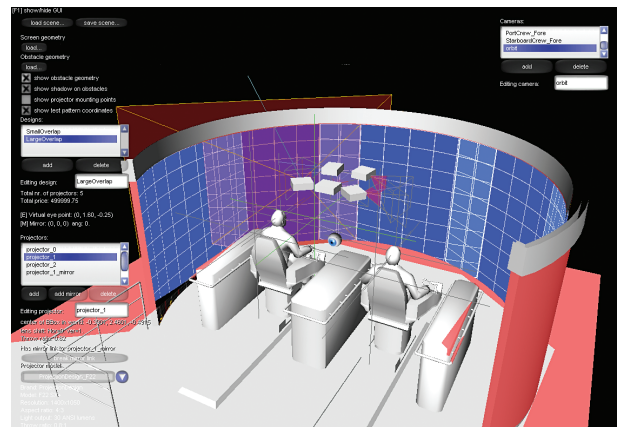


EVEN Designer

Plan & design multi-channel projection setups.

Features

- Import your own projection screen geometry
- Import obstacle geometry
- Use real projector specifications
- Interactive placement of projectors
- Switch and compare different projection designs
- Screen coverage information
- Shadow casting from and on obstacles
- Multiple viewpoints



EVEN Integration & Support

EVEN Composer results can be integrated in any existing or new DirectX or OpenGL application.

Features

- Easy implementation
- Platform independent (Windows, Mac, Linux)
- Simple as any other postprocess effect
- Minimal overhead on performance
- Support for integration and site planning

